NEXPLORE Games

The Data Management & Analysis teaches students to identify, interpret, and analyze information by comparing, contrasting, counting and asking questions. Students use the Step Up Method to break down tasks and make decisions based on the data them collect. They learn the importance of exploring to make meaning of the games and their world.

Game	Topic	Image
Castle Logic	Seen v. Unseen Characteristics & Optical Illusions	
Greek Salad	Basics of Arithmetic, Numbers & Counting	
Happy Farm	Counting, Exchange & Quantity Relationships	
Logolino	Analyzing Data	
Mixola	Analyzing & Creating Colors	

NEXPLORE Games

Game	Topic	Image
Naviplouf Submarines	Introduction to Grids & Junctions	
Seeking DoDo	Asking Questions & Gathering Data	
Spot It	Speech & Language Development	
Torreta	Comparing & Contrasting	
Zoologic	Reasoning, Questioning & The Step Up Method	

NEXPLORE Games

The Pattern Copying Course helps students recognize patterns, sequences and details all around them. Students are taught to transfer information from pictures to tactile game pieces while exploring the difference between the concrete and abstract. Additionally, students will strengthen their hand-eye coordination and spatial orientation.

Game	Topic	Image
Bunny Peek-a-boo	Details in Creating & Copying Patterns	
Camelot	Investigating a Model	
Castle Logic	Seen & Unseen Characteristics & Fundamentals of Planning	
Cumulo	Abstract v. Concrete Models & Transferring Data	
Imita	Transition from Concrete to Abstract	

NEXPLORE Games

Game	Topic	Image
Mixola	Color Patterns	
Rush Hour	Transferring Info from Picture to Game	
Sock Monster	Identifying Parts of a Whole	
Speedy	Series & Patterns in the World	
Spot It	Visual Perception, Hand-Eye Coordination & Pattern Recognition	

NEXPL✚RE
Games
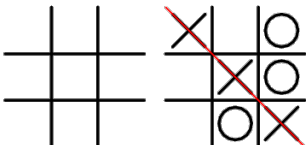
The Social & Emotional Course helps students to identify and manage their emotions and teaches them to conduct themselves in ways to develop meaningful relationships with their peers. Students learn to identify elements of groups and the importance of collaboration, shared objectives and perseverance. They learn the basics of the game experience and strategies to cope with winning, losing, chance and changes in games and real life.

Game	Topic	Image
Connect Four	Concept of the Center, Flexibity & Time	
Gobblet Jr.	Dealing with Losing	
Hop Hop Hop	Cooperation & Shared v. Individual Objectives	
Imita	Building Confidence through Acting	
Papilio	Coping with Change	

NEXPLORE Games

Game	Topic	Image
Sock Monster	Similarities & Differences, Belonging to a Groups & Sorting	
Three Little Piggies	Importance of Helping a Friend, Perseverence & Hard Work	
Torreta	Understanding Chance & Coping with Unforseen Circumstances	
Where's Poochie?	Shared Group Objective	
Zoologic	Understanding Rules & Limitations	

NEXPL⬤RE Games

The Logic & Reasoning Course teaches the fundamentals of critical thinking, decision-making, problem solving and planning. Throughout the course, students will explore how to use spatial orientation, sequencing, comparing, contrasting, planning and trading to achieve their goals in the game and objectives in real life. Students will learn the Stop & Think Method to solve problems and will explore memory strategies and applications.

Game	Topic	Image
Bunny Peek-a-boo	Positioning Concepts & Process of Elimination	
Camelot	Fundamentals of Planning	
Chicken Cha Cha Cha	Visual & Auditory Memory	
Ear Tug	Five Senses & Thinking Process	
Gobblet Jr.	Fundamentals of Decision Making	

NEXPLORE Games

Game	Topic	Image
Happy Farm	Dynamics of Trade	
Papilio	Counting, Comparing & Sequencing	
Rush Hour	Fundamentals of Planning & Spatial Orientation	
Three Little Piggies	Fundamentals of Problem Solving & Spatial Orientation	
Tic Tac Toe	Game Basics (Objectives, Rules & Threats) & Stop & Think Method	